Gonzaga University Intramural Department
Men’s, Women’s and Coed March Madness Event Rules

Every player must present a valid GU ID card and a liability waiver before the contest to be eligible to participate. No exceptions.

All equipment will be provided by the Intramural Department. No exceptions.

Team Ball Rules
1. Half-court play consisting of a one minute time period.
2. Seven shooting spots: Six designated shooting spots, each with an assigned point value and a lay-up is worth two (2) points and must be attempted from within a three foot radius of the basket.
3. Players accumulate points by making official baskets from the designated shooting spots.
4. One foot must begin on the shooting spot.
5. One player cannot shoot consecutive shots. Teams must alternate shots.
6. Players must pass or dribble between spots.
7. 7 Bonus points will be awarded for teams that attempt a shot and score from each of the seven shooting spots.
8. The team with the highest score wins.
9. A tiebreaker competition will be held if two teams in the competition have the same winning score.
10. An official size men’s basketball will be used for men and an official size women’s basketball will be used for woman. Coed teams will choose which ball they will use prior to the start of the contest.

“Let It Rain” 3 Point Shooting Contest Rules

Women’s and Men's Individual Rules
1. Each player will have 1 minute to make as many baskets as possible.
2. There will be 5 racks with 4 balls around the 3-point arc.
3. Players will shoot all the balls from each rack before moving on to the next rack.
4. Each rack will have 3 regular balls and 1 red, white and blue (money) ball.
5. The regular balls are worth 1 point each and the “money” ball is worth 2 points.
6. The money ball must be shot last on each rack to be worth 2 points.
7. Any balls that haven’t been shot by the buzzer, will not count.
8. The goal is to receive the highest score after the minute.
9. Men will shoot with an official size men’s basketball ball and women will shoot with an official size women’s basketball.
10. The top 4 shooters will advance onto the final round. Shooters tied for the 4th place will have a sudden death shoot off to advance to the final round. Scores from the first round WILL NOT carry over into the final round (each player that advances will start the final round with zero points).

Team Rules
1. A team consists of 2 people (2 men, 2 women or 1 man and 1 woman for Co-ed).
2. Each team will have 45 seconds to make as many baskets as possible.
3. There will be 5 racks with 4 balls around the 3-point arc.
4. Players will shoot all the balls from each rack before moving on to the next rack.
5. Each rack will have 3 regular balls and 1 red, white and blue (money) ball.
6. The money ball must be shot last on each rack to be worth 2 points.
7. The 5th rack can be shot by either of the 2 players.
8. Both players of the team have to participate in each round.
9. Any balls that haven’t been shot by the buzzer, will not count.
10. Men will shoot with an official size men’s basketball ball and women will shoot with an official size women’s basketball.
11. The top 4 shooters will advance onto the final round. Shooters tied for the 4th place will have a sudden death shoot off to advance to the final round. Scores from the first round WILL NOT carry over into the final round (each player that advances will start the final round with zero points).

**Slam Dunk Competition Rules**

1. There are two rounds of competition. The number of players that advance to the second round will be determined by the IM Staff and will depend on the number of participants.
2. In both rounds, each player performs one dunk at a time and is scored on that dunk before the next participant performs.
3. Each player will have 1 minute to successfully perform each dunk.
4. A player may attempt as many dunks as possible during that minute. However, once a dunk is converted, their turn is over.
5. In round one, each player will attempt three dunks.
6. One overall score (the total of the 3 scores) will determine your score for the 1st round.
7. In the final round, each player will attempt two dunks.
8. The combined score of the two dunks will determine the champion.
9. Ties in both rounds will be broken by a one-dunk “dunk-off”.
10. The order of the first round will be determined by a draw. In the final round, players will dunk in ascending order of the first round scores.

**Skills Challenge Rules**

The skills challenge is an obstacle course that requires in motion, dribbling, passing and shooting. The event will be a timed competition and participants with the best times will advance to the final round.

**Player Conduct**

The officiating will be done by officials who are in absolute control of the game. Teams are responsible for keeping their players and spectators under control and in the designated areas. Misconduct of spectators, players or coaches can result in ejection or forfeiture of the game. The officials have the authority to make decisions on any matters or questions not specifically covered in the rules. Only a protest of player eligibility or rules interpretation will be accepted. **Official’s judgment is not protestable.**

Individual and team sportsmanship is of the utmost importance to the Intramural Department and all of its participants. Certain behaviors will not be tolerated before, during, or after intramural activities.

**Please refer to Team Information at:**
[http://www.gonzaga.edu/Athletics/Intramurals/Team-Information/default.asp](http://www.gonzaga.edu/Athletics/Intramurals/Team-Information/default.asp) for Player and Team Conduct, Unsportsmanlike Consequences, and Disciplinary Actions.